

# MATCH DAY - PLAYING CONDITIONS OVERVIEW



## 1) Match Administration

Team Sheets must be completed prior to toss with split players correctly entered (Bylaw 3.15, 9.3 and 10.3)

At the completion of the innings both captains and umpire must agree on the score and enter on team sheet. No new innings starts until agreement (Bylaw 6.4)

2 Day Match	One Day Match 1 <sup>st</sup> , 2 <sup>nd</sup> A-B Grade	One Day Match 3 <sup>rd</sup> , 4 <sup>th</sup> , C-I Grade
Y	Y	Y
Y	Y	Y

## 2) Ground Set Up

Boundary line must be marked with a continuous white line and markers. As close to 60 metres as possible and no bigger than 80 metres diameter (Bylaw 7.2)

Field Restriction can be marked as line, dots or flat markers and be 30 metres from the batting crease and each end (Bylaw 10.25)

The bowling and popping crease must be marked with a continuous white line with the popping crease extended 1 metre on to grass. (Bylaw 7.1)

The wide should be marked at 40cm and 1m from the middle stump and extend from bowling to popping crease. See diagram below (Bylaw 7.1)

Wicket Boxes must be full (Bylaw 7.3)

Chalk must be provided (Bylaw 7.6)

Scoreboard provided and updated every two overs (Bylaw 6.3)

Y	Y	Y
N	Y	N
Y	Y	Y
N	Y	Y
Y	Y	Y
Y	Y	Y
Y	Y	Y

## 3) Times, Intervals and Overs

Start Time 1.00pm (12.30pm in October and Finals) (Bylaw 9.1)

Drinks break between Start and Tea (1.45pm in October and Finals) (Bylaw 9.6 & 10.5)

Tea Break 3.30pm (3.00pm in October and Finals) (Bylaw 9.4 & 10.4)

Second Session Start Time 3.50pm (3.20pm in October and Finals) (Bylaw 9.4 & 10.4)

Drinks break between Second Session and Stumps (4.45pm in October and Finals) (Bylaw 9.6 and 10.5)

Stumps (30 minutes earlier in October and Finals)

Early Match Completion (if both captains agree for two day) (Bylaw 9.14 & 10.12)

Additional Drinks Break if over 35 degree (Bylaw 9.7 & 10.6)

An additional 30 minutes can be added for Weather delays, Lost Ball to make up overs (Bylaw 13.5)

Overs

Players must not leave the field during a drinks break (Bylaw 3.30)

1.00pm	1.00pm	1.00pm
2.15pm	20 overs	20 Overs
3.30pm	3.30pm	3.30pm
3.50pm	3.50pm	3.50pm
4.45pm	20 overs	20 overs
5.40pm	6.10pm	6.10pm
3.50pm Day 2	Match Result and minimum 20 overs in 2 <sup>nd</sup> Innings	Match Result & minimum 20 overs 2 <sup>nd</sup> Innings
1.50pm 2.40pm	2 per innings	2 per innings
Y	Y	Y
70 per day	40 per innings	40 per innings
Y	Y	Y

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## 4) Players

Minimum number of players is 7 (Bylaw 3.20)

Number of players per team (Two Day match Split Players 10A/11A 10B/11B) (Bylaw 9.3 & 10.3)

Substitute fielders may be used for injured players (Bylaw 3.22 & 3.23)

If a player arrives within 1 hour after the start of play they can participate as soon as they arrive. No player who arrives after the tea break can participate in the match (Bylaw 3.26 & 3.28)

Batsman are allowed runners for injuries that occur in the match (Bylaw 3.33)

All players must wear the same coloured attire (no shorts or random coloured pants) (Bylaw 3.16 & 3.17)

All batsman and close in fielders within 7 metres of the bat must wear a helmet (Bylaw 3.18)

156 gram Ball (Bylaw 8.1)

2 Day Match	One Day Match 1 <sup>st</sup> , 2 <sup>nd</sup> A-B Grade	One Day Match 3 <sup>rd</sup> , 4 <sup>th</sup> , C-I Grade
Y	Y	Y
11 per day	12 per day	12 per day
Y	Y	Y
Y	Y	Y
Y	Y	Y
Whites	Colours	Whites
Y	Y	Y
Red Tuf Pitch	White Special Test	Red Red King or Tuf Pitch

## 5) Bowlers and Fielders

Number of Overs a Bowler can bowl in an innings (Bylaw 10.17)

Number of short pitching balls that pass above shoulder height and between shoulder and head height per over. Additional balls will be called No Balls (Bylaw 9.22 & 10.21)

Number of full balls that pass above waist height and are considered dangerous to the batsman from one bowler in an innings before being removed from bowling (Bylaw 9.23 & 10.22)

2 fielders outside the fielding restriction circle in first 8 overs and 5 fielders outside the fielding restriction circle after 8 overs (Bylaw 10.25)

Number of fielders on the leg side behind the square leg umpire (MCC Law)

Maximum number of fielders on the leg side (Bylaw 9.24 & 10.28)

2 Day Match	One Day Match 1 <sup>st</sup> , 2 <sup>nd</sup> A-B Grade	One Day Match 3 <sup>rd</sup> , 4 <sup>th</sup> , C-I Grade
No limit	8	8
1	1	1
2	2	2
N	Y	N
2	2	2
5	5	5

For full Bylaws and Playing Conditions please see [www.pzca.asn.au](http://www.pzca.asn.au) under Resources.

Wide Markings - Twenty20 and One Day Matches

